9	When		CragonDyne Publishing									
Name	Race	Class	Alignment	Level		Experience			ECL			
	Power Levels	Faith	Magic	:	Psionic	Technology	Syncr	atic +	Syncratic-			
	Personal											
Home Realm	Home Realm											

ABIL	JTY SCO	RES		SAVIN	IG THRC	OWS		HI'I	' POIN	TS / WO	DUNDS			Cyber Cap	acity
	Score	Mod				Total			1	Fotal	Cur	rrent		Current	
STR				FORT	(con)			Hit Points						Total	
DEX				REF	(dex)									Cyber Toleran	nce
CON			1	WILL	(wis)		1	Wounds	Full	25%	50%	75%	1	Current	
INT									0	-2	-4	-6		Total	
WIS				LOAD											
CHA			1	SPEED			1						1		
ARMOR	3														

ASS	=	10	+		+		+		+		+		+		+		+	
				Armor		Shield		Dex		Size		Misc		Deflect		Natural		DMG.
				Bonus		Bonus		Mod		Mod		Mod		Bonus		Armor		Red.

INITIATIVE			ARMOR AND PROTECTION												
Dex Mod		Armor	Type	Armor Bonus	Max Dex	Check Pen	Spell Failure	Speed	Wgt.						
Misc Mod															
Total															

	ATTACK BONUSES													
		Total Attack		BAB		ABI Mod		Size Mod		Misc Mod				
MELEE	(str)		=		+		+		+					
RANGED	(dex)		=		+		+		+					

RACIAL TRAITS	CLASS FEATURES	EDGES AND HINDRENCES

	SKILLS								Feats
Skill	Skill Mod		Ranks		Abi Mod		Misc Mod	Key Abi	
		Π		+		+			
		Ξ		+		+			
		=		+		+			
		=		+		+			
		Ш		+		+			
		=		+		+			
		=		+		+			
		=		+		+			
		=		+		+			
		=		+		+			
		=		+		+			
		=		+		+			
		=		+		+			
		=		+		+			
		=		+		+			
		=		+		+			

WEAPONS	Attack Bonus	Damage	Critical	ROF	Range	Wgt.	Ammo	Notes

EQUIPMENT	WGT								

SPELLS												
Spell Level	0	1	2	3	4	5	6	7	8	9	Ranges	
Saving Throw											Close	25 ft +5 ft per 2 caster levels
Spells Known											Medium	100 ft + 10 per caster level
Spells Castable											Long	400 ft + 40 per caster level
Bonus Spells												
Spec. Bonus Spells												
Total Spells/Day												

SPELI	LS/POWERS		
LVL	NAME	DESCRIPTION	SOURCE

MUTATIONS

MUTATIONS								
Mutation	Casting Time	Range	Target	Duration	Cost	Resist	Save	Notes

CYBERNETICS						
Items	PL	Location	Spaces	Tolerance	Capacity	Notes