| Never When         |             |                    |                | RCM/                   |                      | C     |       |           | SH         |                | EU                |            | A                   | PDP        |
|--------------------|-------------|--------------------|----------------|------------------------|----------------------|-------|-------|-----------|------------|----------------|-------------------|------------|---------------------|------------|
| Mecha Name:        |             |                    |                |                        |                      |       |       |           |            |                | Power Lev         | rel:       |                     |            |
| CR Bonus:          |             | +                  | C              | ost (New)/A            | Avail:               |       |       | /         |            | N              | Maintenan         | ce Cost:   |                     |            |
| Frame              |             |                    |                | Heavy <b>O</b> Extra-I |                      |       |       | rame Ty   |            |                | <b>O</b> Civilian |            | ilitary OMilita     |            |
| (Mecha Size):      | OI          | arge <b>O</b> Huge | • <b>O</b> Gar | gantuan <b>O</b> Colo  | ssal <b>O</b> Coloss | al II | _     | Sub-Typ   |            | O <sub>M</sub> | k 0 OMk 1         | OMk 2      | OMk 3 OM            | Ik 4 OMk 5 |
| Reflex Penalty: -  |             |                    |                |                        |                      |       | Fort  | itude Bo  | nus:       |                |                   |            |                     |            |
| Superstructure:    |             |                    |                |                        |                      |       | Weig  |           |            |                |                   |            |                     |            |
| Armor:             |             |                    |                |                        |                      |       |       | Armor     |            |                | +                 |            |                     |            |
| Strength (Bonus):  |             |                    | (+             | )                      |                      | _     |       | aining S  | 1          | :              |                   |            |                     |            |
| External Mounts:   | OY          | es ONo             | Mult           | i-Phasic:              | OYes O               | No    | Cargo | o (Intern | nal):      |                | (                 | Cargo (E   | xternal):           |            |
| Locomotion (Speed  | l):         |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
|                    |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
| Power Plant/Power  | Uni         | ts:                |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
|                    |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
| Sensors:           |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
|                    |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
| AC                 | = 10        | +                  |                | +                      | +                    | 1/2   | Pilot |           |            |                |                   |            |                     | Spell      |
| Armor Class TOTAL  |             | Armor Bo           | nus            | Shield Bonus           | Size Mod             |       | anks  | Touch A   | rmor Class |                | Flat Footed A     | rmor Class | Hardness            | Resistance |
| Fortitude<br>Save  | Refl<br>Sav |                    | W              | Villpower<br>Save      | CM                   | В     |       | CMD       |            |                | Hull<br>Points    |            | Initiative<br>Bonus |            |
|                    |             |                    |                |                        | WEAP                 |       | Sisi  | lims      |            |                |                   |            |                     |            |
| Туре               |             | Atta<br>Bon        |                | Damage                 | Pen                  | 1     | Crit  | Range     | Ammo       | 0              | ROF               |            | Notes               |            |
| 1. Slam Attac      | ck          |                    |                |                        |                      |       | 20    | Melee     |            |                |                   |            |                     |            |
| 2.                 |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
| 3.                 |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
| 4.                 |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
| 5.                 |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
| 6.                 |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
| 7.                 |             |                    |                |                        |                      |       |       |           |            |                |                   |            |                     |            |
| 1- Ranged Attack B |             |                    |                |                        |                      |       |       |           |            |                |                   |            | uipment Moo         | difiers.   |

2- Melee Attack Bonus = Pilot's BAB + Attack Bonus (Mecha's Str Mod) + Miscellaneous Equipment Modifiers.

| Standard Equipi | edges and hindrances |      |      |  |
|-----------------|----------------------|------|------|--|
| Item            | Notes                | Item | Cost |  |
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