

NEVERWHEN MECHA DESIGN SHEET

Name of Mecha					
Power Level		Final Armor Class		Final Avail	
Size		Final HP		Final Speed	
Locomotion Efficiency		Final Hardness		Final Cost	
Final Reflex Save		Power Units		Maintenance Cost	
Final Fortitude Save		Final Weight		CR Bonus	

Area	Component	Spaces	Weight	Price	Avail	PL	Notes
Frame							
Superstructure							
Power Plant							
Armor							
Locomotion System							
Sensors							
Weapons							
Misc. Equipment							
	Total						